Ryuga



Alignment : Lawful Neutral Race : Human Class : Martial Artist

1. Howling Ice Wolf Fist - Deals 30 damage to a target , can not be Absorbed Frost damage , Hits First . Gains +10 damage per Speed rating above its base it is cast in (Speed Rating : 4 ) . Melee

2. Ice Wolf Gale - Gains Hits First on a single ability of your choice , if you are faster than your target Negate its attacks this Turn . This is a Reaction . Shield

3. Wheel of Destruction - Deals 20 damage to all enemies . Melee

4. Wolf Frost Echo - Choose one : deals 20 damage to a target Ranged or your target Hits Last this Turn (always faster) then make a normal 20 damage Melee attack against the target with regular speed ( Speed Rating : 3 ) . Ranged or Melee

**Ulti : The Light of Sirius** - whenever Ryuga deals damage he may opt to delay that damage , writte it down , each damage instance can instead be delivered the next Turn or the Turn after that , after the Turn the damage is dealt in , if dealt this way the damage takes place before Actions are chosen at the start of the Turn . This Ultimate is always in effect . You may declare at the start of a Turn that damage that could be dealt is dealt this way (you do not have to declare it when the normal hit would have landed ) . Passive